# Growth and Development

Infancy
Early Childhood
Middle Childhood
Adolescent



#### **Stages of Growth and Development**

- Infancy
  - Neonate
    - Birth to 1 month
  - Infancy
    - 1 month to 1 year
- Early Childhood
  - Toddler
    - 1-3 years
  - Preschool
    - 3-6 years

- Middle Childhood
  - School age
  - 6 to 12 years
- Late Childhood
  - Adolescent
  - 13 years to approximately 18 years

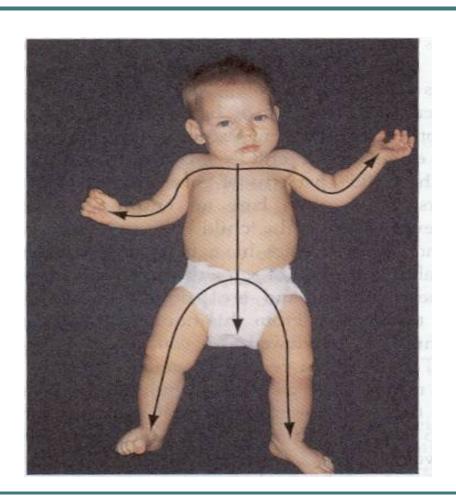
#### **Principles of Growth and Development**

- Growth is an orderly process, occurring in systematic fashion.
- Rates and patterns of growth are specific to certain parts of the body.
- Wide individual differences exist in growth rates.
- Growth and development are influences by are influences by a multiple factors.

# **Principles Continued**

- Development proceeds from the simple to the complex and from the general to the specific.
- Development occurs in a cephalocaudal and a proximodistal progression.
- There are critical periods for growth and development.
- Rates in development vary.
- Development continues throughout the individual's life span.

#### **Growth Pattern**



#### **Growth Patterns**

 The child's pattern of growth is in a head-to-toe direction, or cephalocaudal, and in an inward to outward pattern called proximodistal.

# Why developmental assessment?

- Early detection of deviation in child's pattern of development
- Simple and time efficient mechanism to ensure adequate surveillance of developmental progress
- Domains assessed: cognitive, motor, language, social / behavioral and adaptive

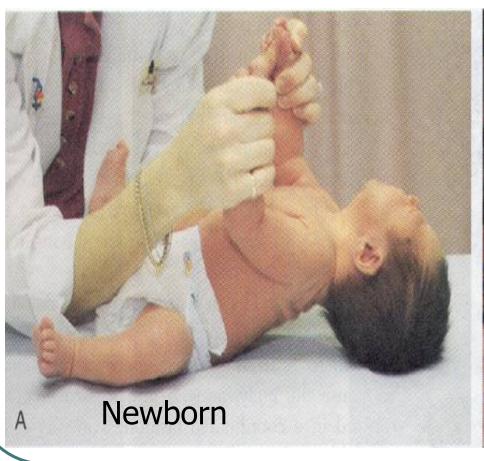
#### **Gross Motor Skills**

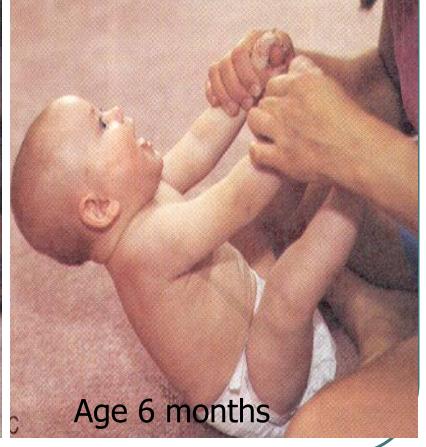
- The acquisition of gross motor skill precedes the development of fine motor skills.
- Both processes occur in a cephalocaudal fashion
  - Head control preceding arm and hand control
  - Followed by leg and foot control.

# **Gross Motor Development**

- Newborn: barely able to lift head
- 6 months: easily lifts head, chest and upper abdomen and can bear weight on arms

#### **Head Control**



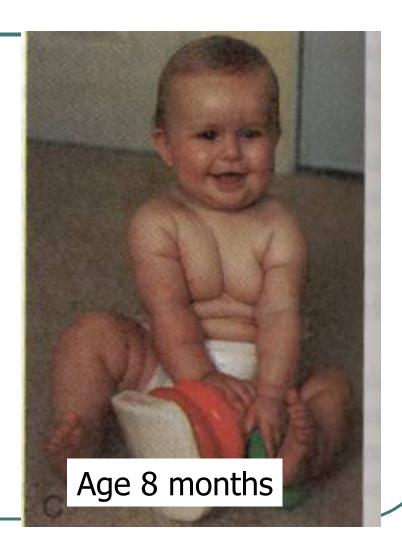


# Sitting up

- 2months old: needs assistance
- 6 months old: can sit alone in the tripod position
- 8 months old: can sit without support and engage in play

# **Sitting Up**

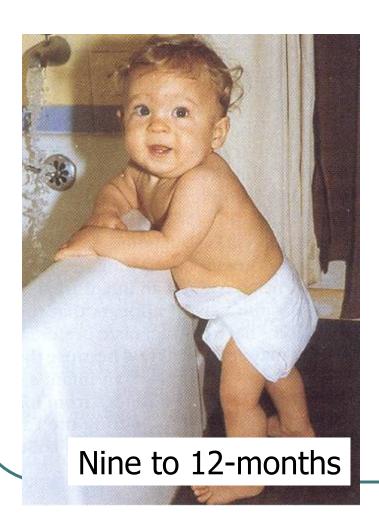


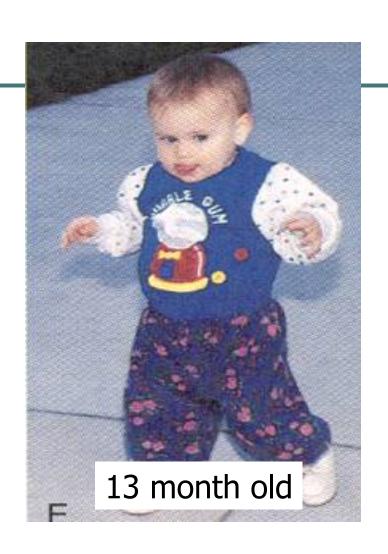


#### **Ambulation**

- 9 month old: crawl
- 1 year: stand independently from a crawl position
- 13 month old: walk and toddle quickly
- 15 month old: can run

#### **Ambulation**





#### **Fine Motor - Infant**

- Newborn has very little control. Objects will be involuntarily grasped and dropped without notice.
- 6 month old: palmar grasp uses entire hand to pick up an object
- 9 month old: pincer grasp can grasp small objects using thumb and forefinger

## **Speech Milestones**

- 1-2 months: coos
- 2-6 months: laughs and squeals
- 8-9 months babbles: mama/dada as sounds
- 10-12 months: "mama/dada specific
- 18-20 months: 20 to 30 words 50% understood by strangers
- 22-24 months: two word sentences, >50 words, 75% understood by strangers
- 30-36 months: almost all speech understood by strangers

# **Hearing**

- BAER hearing test done at birth
- Ability to hear correlates with ability enunciate words properly
- Always ask about history of otitis media ear infection, placement of PET – tubes in ear
- Early referral to MD to assess for possible fluid in ears (effusion)
- Repeat hearing screening test
- Speech therapist as needed

# **Fine Motor Development**





# Red Flags in infant development

- Unable to sit alone by age 9 months
- Unable to transfer objects from hand to hand by age 1 year
- Abnormal pincer grip or grasp by age 15 months
- Unable to walk alone by 18 months
- Failure to speak recognizable words by 2 years.

#### **Fine Motor - toddler**

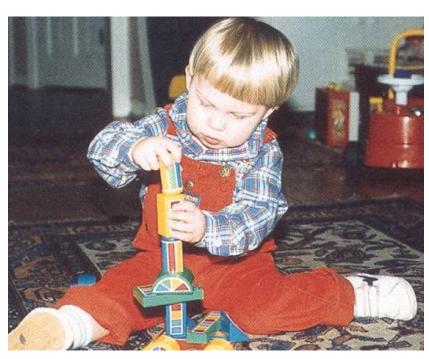
- 1 year old: transfer objects from hand to hand
- 2 year old: can hold a crayon and color vertical strokes
  - Turn the page of a book
  - Build a tower of six blocks

#### **Fine Motor - Older Toddler**

- 3 year old: copy a circle and a cross build using small blocks
- 4 year old: use scissors, color within the borders
- 5 year old: write some letters and draw a person with body parts

#### **Toddler**





Adele Piliterri, Child Health Nursing, Lippincott

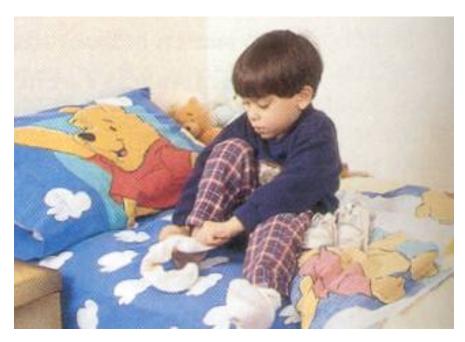
#### **Toddler**



Safety becomes a problem as the toddler becomes more mobile.



#### **Toddlers**

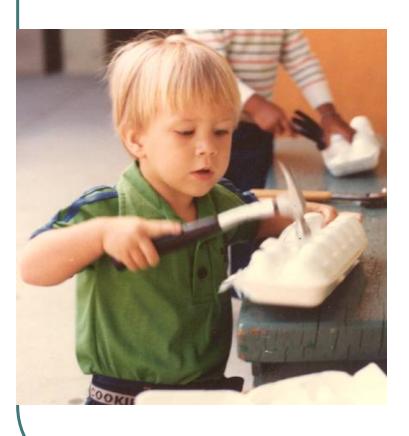




# **Issues in parenting - toddlers**

- Stranger anxiety should dissipate by age 2 ½ to 3 years
- Temper tantrums: occur weekly in 50 to 80% of children – peak incidence 18 months – most disappear by age 3
- Sibling rivalry: aggressive behavior towards new infant: peak between 1 to 2 years but may be prolonged indefinitely
- Thumb sucking
- Toilet Training

#### **Pre-School**







#### Fine motor and cognitive abilities

- Buttoning clothing
- Holding a crayon / pencil
- Building with small blocks
- Using scissors
- Playing a board game
- Have child draw picture of himself
  - Pre-school tasks

# Red flags: preschool

- Inability to perform self-care tasks, hand washing simple dressing, daytime toileting
- Lack of socialization
- Unable to play with other children
- Able to follow directions during exam
- Performance evaluation of pre-school teacher for kindergarten readiness

# **Pool Safety**





# **School-Age**





#### **School Years: fine motor**

- Writing skills improve
- Fine motor is refined
- Fine motor with more focus
  - Building: models legos
  - Sewing
  - Musical instrument
  - Painting
  - Typing skills
  - Technology: computers

# **School performance**

- Ask about favorite subject
- How they are doing in school
- Do they like school
- By parent report: any learning difficulties, attention problems, homework
- Parental expectations

# Red flags: school age

- School failure
- Lack of friends
- Social isolation
- Aggressive behavior: fights, fire setting, animal abuse

# School Age: gross motor

- 8 to 10 years: team sports
- Age ten: match sport to the physical and emotional development

# **School Age**





# **School Age: cognitive**

 Greater ability to concentrate and participate in self-initiating quiet activities that challenge cognitive skills, such as reading, playing computer and board games.

## 13 to 18 Year Old





#### **Adolescent**

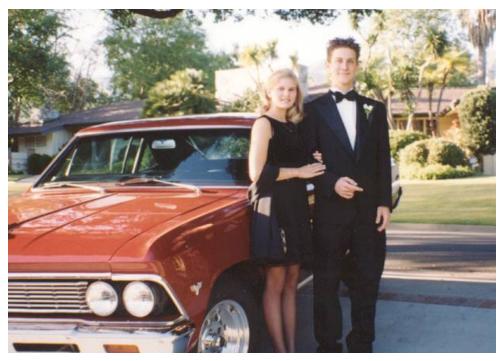
- As teenagers gain independence they begin to challenge values
- Critical of adult authority
- Relies on peer relationship
- Mood swings especially in early adolescents

#### Adolescent behavioral problems

- Anorexia
- Attention deficit
- Anger issues
- Suicide

#### **Adolescents**





# **Adolescent Teaching**

- Relationships
- Sexuality STD's / AIDS
- Substance use and abuse
- Gang activity
- Driving
- Access to weapons

#### **Adolescents**

